



PC Item Details Report

28-Nov-2021

IFGS ID: 491

1 DR Anthansor

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1 Ring of Protection	43	1500		Y	Y	1
1 When worn by the bonded owner, this is a +1 Ring of Protection, which provides one point of armor against all forms of physical attack.						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Infernal Lycanthropy	3478	4032	1	Y	Y	1
1 This item updates the current Lakotan Lycanthropy (item #111).						
2 The wolf spirit will now detect as infernal and any time he shifts and he will smell strongly of brimstone.						
3 The wolf spirit will be able to cast an 18 point Hellfire strike one time per day only while in wolf or hybrid form. For gaming purposes this is treated as a MU 4 Fire Strike.						
4 For an additional 3360 gp the Infernal Lycanthrope can cast a second 18 point Hellfire strike one time per day.						
5 For an additional 3360 gp the Infernal Lycanthrope can cast a third 18 point Hellfire strike one time per day.						
6 While in hybrid or wolf form, the the Wold Spirit will take a 10 second knockdown if hit with Holy water						
7 While in hybrid or wolf form, the Wolf Spirit will take No Defense damage from any form of melee attack if the weapon is silver.						
8 Because of his Hellish taint, Monk's Immunity To Poison does not work against silver for the Wolf Spirit.						Fin

Total Value of all items: 5532+0

2 MU Kae-Su

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Monk's Immunity To Poison (incl Silver), 1xpd	2137	5000	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform a Monk's Immunity To Poison, including silver, as per the MK 10 ability, once per day.						Fin
Monk's Immunity To Knockdown, 1xpd	2140	2500	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform a Monk's Immunity To Knockdown as per the MK 10 ability, once per day.						Fin
Ring of Dodge Blow, 1xpd	1903	2500	1	Y	Y	1
1 When worn by the bonded owner, this item allows the owner to perform a Dodge Blow as per the FT 7 ability, once per day.						Fin
Item of Monk's Immunity To Poison (incl Silver)	2138	500		Y	N	5
1 When invoked by the bonded owner, this item allows the user to perform a Monk's Immunity To Poison, including silver, as per the MK 10 ability, one time only.						Fin
Pin of Evade	2328	800		Y	N	1
1 This item allows the user to perform an Evade as per the MK 7 ability, two times ONLY.						Fin
Pin of Autoactivated Vervain	2359	680		Y	N	1
1 This pin will automatically inject the wearer with Vervain 5 seconds after they have been successfully affected an Enthral, one time only.						Fin
Pin of Autoactivate Awaken	2361	690		Y	N	1
1 This pin will automatically cast an Awaken as per the MU 1 spell 5 seconds after they have been successfully affected a Crash Time, one time only.						Fin
Medal Of Wrath, 1xpd	2426	1500	1	Y	Y	1
1 When worn by the bonded owner, this medal allows the user to cast up to a 20 point Wrath, as per the CL 5 spell, once per day.						Fin
Life Support	2507	270		Y	N	1
1 This item allows the user to perform a Life Support as per the MK 7 ability, one time only.						Fin



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DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dodge Blow, 4xpd	2523	9000	3	Y	Y	1
1	When used by the bonded owner, this item allows the user to perform a Dodge Blow as per the FT 7 ability, four times per day.					Fin
Evade, 6xpd	3113	19200	6	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform an Evade as per the MKM 7 ability, six times per day.					Fin
Sense I, permanent	3151	10080		Y	Y	1
1	When worn by the bonded owner, this item imbues the owner with permanent Sense I as per the MK 4 ability.					Fin
Dodge Blow, 6xpd	3156	12000	6	Y	Y	1
1	When worn by the bonded owner, this item allows the user to perform a Dodge Blow as per the FT 7 ability, six times per day.					Fin
+5 Necklace of Protection, Resizable	3172	18250		Y	Y	1
1	When worn by the bonded owner, this necklace provides an additional 5 points of protections from all forms of physical damage.					
2	This necklace can change its size, shape, and weight as per the will of the bonded owner.					Fin
+0 Eldritch Plate Mail	3173	1900		Y	Y	1
1	When worn by the bonded owner, this is +0 magic plate mail.					
2	This necklace can change its size, shape, and weight as per the will of the bonded owner.					Fin
Sense Traps, 6xpd.	3176	5280	6	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform a Sense Traps as per the TH 2 ability, six times per day.					Fin
Resist Death, 6xpd	3177	12480	6	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to perform Resist Death as per the KN 7 spell, six times per day.					Fin
Treeshift, 1xpd	3190	1300	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Treeshift as per the DR 4 spell, once per day.					Fin
+1 Permanent Life Point	632	2000		Y	Y	4
1	This item bestows +1 additional Permanent Life Point to the target.					
2	As per the v7.0 Rulebook, Chapter 7, page 60, The maximum cumulative gain allowed is 1 extra permanent life point per level of the character.					Fin
Heart Of Tefiti	3615	240	1	Y	Y	1
1	When invoked by the bonded owner, this item will cast 2 points of Healing, once per day.					
2	In addition, the bonded owner can cast Water Calming once per day. Water Calming is Earth Calming that only works under water. This item is restricted to David Gibson games only.					Fin
Holy Symbol of the Silver Hammer	3662	50		Y	Y	1
1	When worn by the bonded owner, this symbol will cloak any wearing it to not detect as a lycanthrope or supernatural.					
2	This item is restricted to David Gibson games, and requires GP approval to use in any game. Fini					Fin
HEALING						
	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Point Healing Item, 1xpd	1459	240	1	Y	Y	50
1	When invoked by the bonded owner, provides 2 points of Healing, once per day.					Fin
Gem Of Lifespark	1471	500		Y	N	3
1	When invoked, casts a Life Spark as per the CL spell, one time only.					Fin



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HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
item of Purify, level 10	2198	970		Y	N	1
1 When invoked by the bonded owner, this item allows the user to cdst a Purify as per the CL 9 spell, one time only.						Fin
Neutralize Any Disease Potion	2199	200		Y	N	2
1 When consumed, this potion will neutralize any disease as per the CL 4 spell, one time only.						Fin
Neutralize Poison Potion	2200	100		Y	N	1
1 When consumed, this potion will neutralize any poison except Red Death as per the CL 4 spell, one time only.						Fin
2 Points Healing, 1xpd, innate	2315	264	1	Y	Y	1
1 When invoked by the bonded owner, this item performs 2 points of Healing as per the CL 1 spell, once per day.						
2 This item is innate an cannot be sold, traded, lost, or given away.						Fin
1 Permanent Life Point	2331	2000		Y	Y	1
1 When worn by the bonded owner, this item bestows one additional permanent life point to the user.						Fin
Red Leaf of 40 Point Healing, 1xpd	2681	4800	1	Y	Y	1
1 When invoked by the bonded owner, this item provides 40 points of healing, once per day.						Fin
2 Point of Healing, 1xpd	3155	4800		Y	Y	50
1 When invoked by the bonded owner, this item provides 2 points of healing as per the CL 1 spell, once per day.						Fin
Monilis Lupus Auxilium, 1xpd	3178	3300	1	Y	Y	1
1 When worn and invoked by the bonded owner, this necklace allows the user to perform a Life Support as per the MKS 8 ability, once per day, OR						
2 The bonded owner may instead to use this necklace to provide 20 points of Healing, once per day.						Fin
Spoon of The Fourfathers	3436	3700	1	Y	Y	1
1 When used by the bonded owner, this spoon will allow the user to perform a Neutralize Posion, including Red Death as per the TH 10 ability, once per day.						
2 If the user is below level 8 then the spoon will instead allow the user to cast Neutralize Poison as per the CL 4 spell, once per day.						
3 In addition, the item will provide 10 points of Healing as per the CL 1 spell cast at level 5, once per day.						Fin
Life Spark	210	500		Y	N	3
1 When invoked, allows the user to cast Life Spark as per the CL 6 spell, one time only.						Fin

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Improved Thieves Hearing, 1xpd	2327	750	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform an Improved Thieves Hearing as per the TH 4 ability, once per day.						Fin
Item of Detect Alignment, 3xpd	2360	1400	3	Y	Y	1
1 When invoked by the bonded owner, allows the owner to cast a Detect [Good OR Evil OR Neutral] as per the innate CL ability, three times per day.						Fin
Book of All Glyphs	2383	100		N	Y	1
1 Purchased a copy of the Book of All Standard Glyphs.						Fin
Knowledge of the Restorum Glyph	2384	100		N	Y	1
1 Acquired permanent innate knowledge of the Restorum glyph.						Fin



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KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
6 new glyphs from Haziel (Taryn Cox)	3039	100		N	Y	1
1 Knowledge of six new glyphs, acquired from Haziel (Taryn Cox).						Fin
Knowledge of the Archmagius Glyph	3040	100		N	Y	1
1 Knowledge of the Archmagius glyph, which is a Magius glyph contained within a Passalon glyph.						Fin
Book Of Lore, 1xpd	3180	4100	1	Y	Y	1
1 When invoked by the bonded owner, this book allows the owner to cast.....						Fin
Raven Feather of Message	3612	500	1	Y	Y	1
1 When invoked by the bonded owner, this Enchanted Raven feather from the traveling tavern s aviary will allow the user to cast Message as per the MU spell, once per day.						Fin
Bump of Direction, 1xpd	191	600	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast a Bump of Direction as per the CL 2 spell, once per day.						Fin
Commune, 1xpd	193	1500	1	Y	Y	2
1 When invoked by the bonded owner, allows the user to cast Commune as per the CL 8 spell, once per day.						Fin
Forsee - 1 Question, 1xpd	201	800	1	Y	Y	2
1 When invoked by the bonded owner, allows the user to cast Forsee, 1 question, as per the CL 2 spell, once per day.						Fin
Wathit, 1xpd	377	1200	1	Y	Y	2
1 When invoked by the bonded owner, allows the user to perform a Wathit as per the RN 4 ability, once per day.						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Speed, 1xpd	2139	2850	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the user to perform Speed as per the MK 7 ability, once per day.						Fin
LI Extension, 3xpd	1462	7000	3	Y	Y	1
1 When invoked by the bonded owner, casts a LI Extension as per the MU 10 spell, three times per day.						Fin
Invoke +1 LI, 6xpd	1463	8976	6	Y	Y	1
1 When invoked by the bonded owner, casts an Invoke, +1 to LI as per the CL 7 spell, six times per day						Fin
Mist Bridge, 1xpd	1464	1300	1	Y	Y	1
1 When invoked by the bonded owner, casts a Mist Bridge as per the DR spell, once per day.						Fin
Sweep, 3xpd	1465	6400	2	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Sweep as per the MK ability, twice per day.						Fin
Autocast Pin of Autocast, 3xpd	1470	16800	3	Y	Y	1
1 When invoked by the bonded owner, this pin allows the owner to Autocast the MU 7 spell Autocast, three times per day.						Fin
Everfull Oil	1902	100		Y	Y	1
1 When used by the bonded owner, this vial creates enough oil to fill a mundane vial every 5 seconds; liquid can be poured from the Vial. Vial cannot be thrown for damage, or broken. The PC must have a black container or beanbag to use this item.						Fin



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MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Bag of Holding	2195	3000		Y	Y	1
1	When used by the bonded owner, this is a magic bag that can hold 15 cubic feet of goods. The bag will never weigh more than one pounds, and will never exceed the size of the physical rep used.					
2	The opening to the Bag of Holding is determined by the size of the opening of the physical rep used.					Fin
Strength II, 1xpd	2329	1770	1	Y	Y	1
1	This item allows the bonded owner to perform a Strength II as per the KN 4 ability, once per day.					Fin
Strength II	2330	177		Y	N	1
1	This item allows the user to perform a Strength II as per the KN 4 ability, one time only.					Fin
Autocast Coin of Double Effect, 3xpd	2358	14700	3	Y	Y	1
1	When invoked by the bonded owner, allows the owner to Autocast the MU 7 spell Double Effect, three times per day.					Fin
Body/Shell of the Blighter	2547	0		N	N	1
1	This is the dead body, or shell, of the Blighter who was slain at Brotherhood of the Wolf.					Fin
Drickster Dust, 1xpd	2678	1500	1	Y	Y	1
1	When invoked by the bonded owner, this item will cast Faery Lights as per the DR1 spell, once per day.					
2	It will also cast Shadows of Concealment at level 6 as per the DR 6 spell, once per day.					
3	The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.					
Ring of the Magi	3016	2200	1	Y	Y	1
1	When worn by the bonded owner, this ring can store any spell of the 1st level and discharge it once per day.					
2	This ability may be increased to 10th level by paying 1,000 gold per upgrade level, and no level may be skipped. Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 costs 1000 gp, and so on.					
3	This ring contains an inactive power of autocast one time per day that may be activated by paying 3,000 gold.					Fin
Cape of the Hunter	3038	10		N	N	1
1	This is the cape worn by the Hunter in the game "Night of the Hunter", and has been taken as a trophy.					Fin
Crown Of Fiorgynsheim	3041	0	1	Y	Y	1
1	When worn by the bonded owner, this crown can store two 10th level spells or abilities, and will Autocast those spells when they are invoked.					
2	Any time someone other than the bonded owner touches the crown, that creature will take 12 points of No Defense damage.					
3	This crown can never be converted into treasure of any kind. It is to be used for role-playing, game related reasons only, and only with the approval of the Game Producer.					Fin
Seeds of the Elements, Any, 6xpd	3112	18240	6	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Seeds Of The Elements -User's Choice as per the DR 6 spell, six times per day.					Fin
Permanent Telekinesis	3175	7800		Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast Telekinesis as per the MU 7 spell, once every 5 seconds.					Fin
Feather - Hero of the Navarro	3184	0		N	N	1
1	This feather indicates that the wearer is a Hero of the Navarro people.					Fin
Sweet Pumpkin	3321	2760	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to cast Faery Lights as per the DR 1 spell, once per day.					
2	In addition, the owner can cast ONE of the following, once per day: Earth Calming as per the DR 6 spell ~ OR ~					
3	Lightbeam - User's Choice as per the DR 8 spell.					Fin



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2 MU Kae-Su

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Bag of Obscuring	3378	0		Y	Y	1
1	Any magic item placed into this bag will NOT detect as magic.					
2	This is a Closed World item and required GP permission to use in any game.					Fin
Curse of the Wolf Totem	3387	0		Y	Y	1
1	The Wolf Totem of this character has been severely weakened, so much so that the character is unable to make ANY transformation into their Wolf.					
2	This curse is at 30th level and may only be removed by game design.					Fin
Green Chalice: The Most Kind	3470	100	1	Y	Y	1
1	This is an Everful Vial of 10 century old Wine.					
2	This Chalice makes the person who possesses it very kind. They will be generous and their worldview will shift to being the most positive person anyone knows.					
3	Drinking from it will give anyone around them within a 4 foot radius a positive outlook for the next 30 minutes.					Fin
Blue Chalice: The Smallest	3471	100	1	Y	Y	1
1	This is an Everful Vial of 500 year old Wine.					
2	Drinking from this chalice will make this person shorter than they were in one foot increments, down to a minimum size of 50% of their normal height.					
3	Lines on the inside of the cup will determine how much a person must drink to become that small.					Fin
Red Chalice: The Largest	3472	100	1	Y	Y	1
1	This is an Everful Vial of 3 Century old Wine.					
2	Drinking from this Chalice will make this person taller than they were. in one foot increments, to a maximum size of 150% of their normal height.					
3	Lines on the inside of the cup will determine how much a person must drink to become that tall					Fin
Baby Conch Can Lock	3614	400	1	Y	Y	1
1	This baby conch feels safest behind a lock and will cast a Lock Per as the MU level 1 spell cast at level 1 for its friend, the bonded owner, once per day.					Fin
Essence of the Outsider	3664	0		Y	Y	1
1	When invoked by the bonded owner, this spike is magically connected to the Outsider.					
2	The user of this spike can interact with the Outsider. Fini					Fin
Summervale Staff Badge	3670	5730		Y	Y	1
1	This Summervale Staff Badge identifies the wearer as a school staff member and friend to the school. "Help will always be given to those in need; you need only ask for it."					
2	Touching this item for 15 seconds will allow the bonded owner to find any single Flower Of Avalon (ANY): black, blue, grey, green, purple, white, OR yellow, as per the DR 8 spell, once per day. Fini					Fin
OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Lakotan Lycanthropy	111	9230	1	Y	Y	1
1	Special: See Lakotan Lycanthropy document available from Jim Davie and Olan Knight.					Fin
Godslaying Form (Perfect Predator Kae-Su)	2532	23804	1	Y	Y	1
1	This item replaces one voluntary Lakotan Lycanthrope transformation.					
2	This item is innate, and can never be lost, sold, traded, or sacrificed.					
3	While in the Perfect Predator form, the user is under the effects of +3 to all outgoing spells as if using a casting medium. (This is a Legacy item.)					
4	In addition, the user is able to perform an Immunity To Poison, including silver, as per the MKS 10 ability.					
5	In addition, any hand-held weapons the user had at the time of transformation become natural weapons, with all of their properties intact. (This is a Legacy item.)					
6	In addition, the user is under the effect of Elemental Fury-User's Choice as per the DR 9 spell, once per day.					
7	In addition, the user may cast a Plant Attack as per the DR 3 spell cast at level 10, once per day.					
8	Note that the Plant Attack can be enhanced with the use of LI enhance +1 or +2. (This is a Legacy item.)					
9	Finally, when in the Perfect Predator form, the user does not detect as supernatural - they are a naturally magical creature.					Fin



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OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
LI Extension, 6xpd	3174	12000	6	Y	Y	1
1	When invoked by the bonded owner, this item allows the user to cast LI Extension as per the MU 7 spell, six times per day.					Fin
Shadowlands Kill Kitten 9-10	3334	2790	1	Y	Y	1
1	When invoked by the bonded owner, this item will allow the user to perform ONE of the following: Throw as per the MK ability, once per day ~ OR ~					
2	A 10 point Physical Attack as per the MK 3 ability performed at level 5, once per day.					
3	The Physical Attack may be raised to a total of 20 pts (10th lvl) at a cost of 150 per pt.					Fin
Sugar Skull Necklace #1	3335	2340	1	Y	Y	1
1	The Darklanders s Sugar Skull Necklace is a Mark of Friendship to Darklander vampires.					
2	When invoked by the bonded owner, this item will allow the user to cast Lightbeam - User's Choice as per the DR 8 spell, once per day.					
3	It also can cast a 2 point Heal as per the CL 1 spell, once per day.					
4	Finally, it will allow the user to perform a Fighter's Blow as per the FT 8 ability, one time only.					Fin
Concentrated Eel Juice of Electrify	3613	900	1	Y	Y	1
1	This is concentrated from the power of deep Electric eels. If applied to food will make it extra salty. If applied to a weapon then the bonded owner can cast a 6 Point Electricity as perthe MU 1 spell cast at level 1, once per day.					Fin
+5 Melee Weapon	7	20000		Y	Y	1
1	When wielded by the bonded owner, this is a +5 melee weapon.					Fin

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
10 Spell Point Generator, 6xpd	1469	24000	6	Y	Y	4
1	When invoked by the bonded owner, provides 10 spell points, six times per day.					Fin
1 Point Spell/Ability Point Generator, 6xpd	2688	2400	6	Y	Y	1
1	When invoked by the bonded owner, this item will generate one additional spell point OR one additional ability point, six times per day.					
2	When acquired, the bonded owner must set whether this item generates Spell points OR ability points.					Fin

Total Value of all items:	670981 +905 gold	671886
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3 CL Shungmanitu Sapa (Black Wolf)

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	2092	400		N	Y	1
1	This is mundance Chainmail.					Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 Points Healing, 1xpd	2093	240	0	Y	Y	20
1	When invoked by the bonded owner, this item provides 2 points of Healing, once per day.					Fin
Flower Of Avalon - Yellow	2098	240		Y	N	1
1	When inhaled with intent, this is a Yellow Flower of Avalon, as per the DR 8 spell, one time only. This will provide up to 20 points of healing.					Fin
2 Point Healing	2244	24		Y	N	34



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3 CL Shungmanitu Sapa (Black Wolf)

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Complete Book Of Glyphs	2248	100		N	Y	1
1 This handy reference book provides clear pictures and descriptions of all commonly known magical glyphs and seals (all those in the rulebook, anyway, including Fire Trap). The descriptions include the effects and appropriate countermeasures (if any).						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Flower Of Avalon - Gray	2094	175	0	Y	N	1
1 When inhaled with intent, this is a Gray Flower of Avalon, as per the DR 8 spell, one time only. The effect is Earth Calming.						Fin
Flower Of Avalon - White	2095	175	0	Y	N	1
1 When inhaled with intent, this is a White Flower of Avalon, as per the DR 8 spell, one time only. The effect is Awakening.						Fin
Flower Of Avalon - Green	2097	260		Y	N	1
1 When inhaled with intent, this is a Green Flower of Avalon, as per the DR 8 spell, one time only. The effect is Health.						Fin
Flower Of Avalon - Black	2099	160		Y	N	1
1 When inhaled with intent, this is a Black Flower of Avalon, as per the DR 8 spell, one time only. The effect is Purification.						Fin

POINTS

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Flower Of Avalon - Blue	2096	450	0	Y	N	1
1 When inhaled with intent, this is a Blue Flower of Avalon, as per the DR 8 spell, one time only. The effect is Acuity AND it will restore 6 spell or ability points.						Fin
1 Point Spell Point Crystal	2235	50		Y	N	30
1 When invoked, this item provides one additional spell point, one time only.						Fin

Total Value of all items: 9076+2298 gold 11374

5 TH Weasel

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+3 Leather Armour	1259	9040		Y	Y	1
1 When worn by the bonded owner, this is +3 leather armour.						Fin
Pendant of Life Support	1265	6230	3	Y	Y	1
1 When worn by the bonded owner, this item provides the user with 9 points of Life Support as per the MK ability, three times per day.						Fin
Evade	1269	4000	1	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform an Evade as per the MK ability, once per day.						Fin
Phase Out	2863	195		Y	N	1
1 When invoked, allows the user to cast a Pahse Out as per the MU 4 spell, one time only. A white flag is required.						Fin
Potion of Immunity To Fear	3130	96		Y	N	1
1 When consumed, this potion will allow the user to perform an Immunity To Fear as per the KN 3 ability, one time only.						Fin

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Neutralize Poison	1258	100		Y	N	6
1 When invoked, allows the user to cast Neutralize Poison as per the CL ability, one time only.						Fin



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5 TH Weasel

HEALING

	Item ID	Value	Per Day	Magic?	Permanent?	Count
20 Points Of Healing	1264	2400	2	Y	Y	2
1 When invoked by the bonded owner, provides 20 points of healing, twice per day.						Fin

KNOWLEDGE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of Savvy	1268	2400	6	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast a Savvy as per the MU spell, six times per day.						Fin

MISC

	Item ID	Value	Per Day	Magic?	Permanent?	Count
Mist Bridge	1260	2600	2	Y	Y	1
1 When invoked by the bonded owner, allows the user to cast a Mist Bridge as per the DR spell, twice per day.						Fin

Innate Telekenesis	1270	7200		Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Telekenesis as per the MU spell, permanently, once every five seconds.						
2 This item is innate and cannot be lost, traded, or sold.						Fin

Magic Radiating Chest	2626	100		Y	Y	1
1 When directed to by the bonded owner, this chest radiates magic at all times - but the magic is fake.						Fin

Friend of the Shadows	2862	0				1
1 This PC helped the Shadow Thief save the city by taking the Shadow Pearl away, and is thus deemed a Friend of the Shadow!						Fin

OFFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+3 Sword	1261	7200		Y	Y	1
1 When wielded by the bonded owner, this is a +3 magic sword.						Fin

Reverse Lock, Level 8	1262	320		Y	N	1
1 When invoked, allows the user to cast a Reverse Lock at 8th level as per the MU spell, one time only.						Fin

Ring of Sweep	1263	2400	2	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Sweep as per the MK ability, twice per day.						Fin

3/4" Lock Pick	1266	800		N	Y	1
1 This is a 3/4" lock pick.						Fin

Ring of Thieve's Touch	1267	3360	6	Y	Y	1
1 When invoked by the bonded owner, allows the user to perform a Thieve's Touch as per the TH ability, six times per day.						Fin

Beefy Medallion, 1xpd	2043	2240	1	Y	Y	1
1 When invoked by the bonded owner, this item will cast a Throw as per the MK 5 ability, once per day.						Fin

Total Value of all items:	53581 +17132 gold	70713
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8 MU Corin Silverthorne

DEFENSIVE

	Item ID	Value	Per Day	Magic?	Permanent?	Count
+2 Ring Of Protection	1217	4500		Y	Y	1
1 When worn by the bonded owner, this item provides an additional 2 points of protection from all forms of melee damage.						Fin



PC Item Details Report

28-Nov-2021

IFGS ID: 491

8 MU Corin Silverthorne

DEFENSIVE

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Celestial's Ring: Dodge Blow + 9 pts Elemental Protection, 1x	1636	4340	1	Y	Y	1
1 User is allowed one dodge blow a day.						
2 Upon use of dodge blow, gain 9 points of elemental protection, user's choice of element.						
3 This item can only be used in future "Shadow"games by David Wood or in future Triad games by game design.						<i>Fin</i>
Bark Chew: Evade, 1xpd	1639	4000	1	Y	Y	1
1 Upon consumption, allows the user to Evade as per the Monks ability 1/day.						<i>Fin</i>

HEALING

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
6 Point Healing Item	1127	72		Y	N	5
1 When invoked, this token will provide 6 points of healing, one time only						<i>Fin</i>
8 Point Heal, opd	1640	960	1	Y	Y	1
1 Provides 8 points of healing, once per day.						<i>Fin</i>

MISC

	<i>Item ID</i>	<i>Value</i>	<i>Per Day</i>	<i>Magic?</i>	<i>Permanent?</i>	<i>Count</i>
Spider Silk Rope	1125	100		Y	Y	1
Item of Mist Bridge	1218	130		Y	N	1
1 When invoked, allows the user to cast a Mist Bridge as per the DR spell, one time only.						<i>Fin</i>

Total Value of all items:	14390+4480 gold	18870
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